

FIG.1

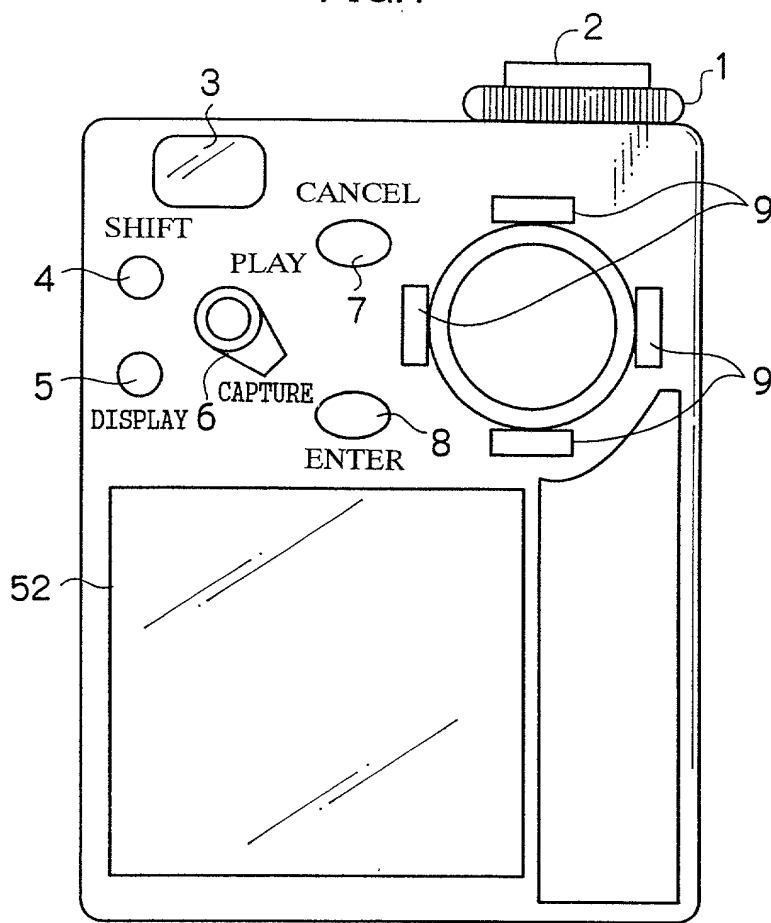
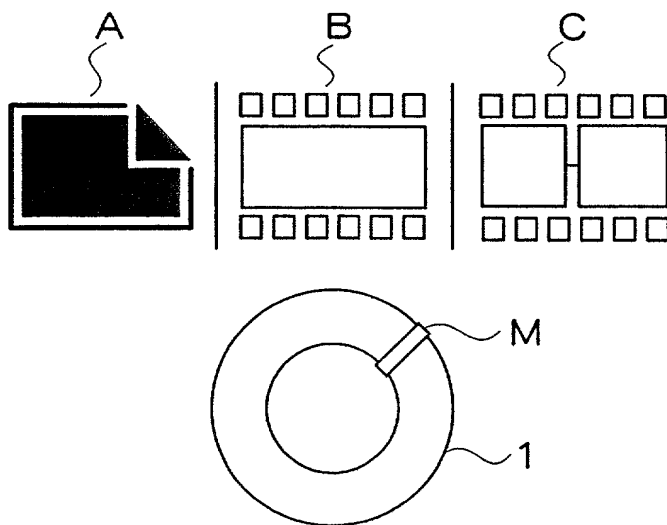


FIG.2



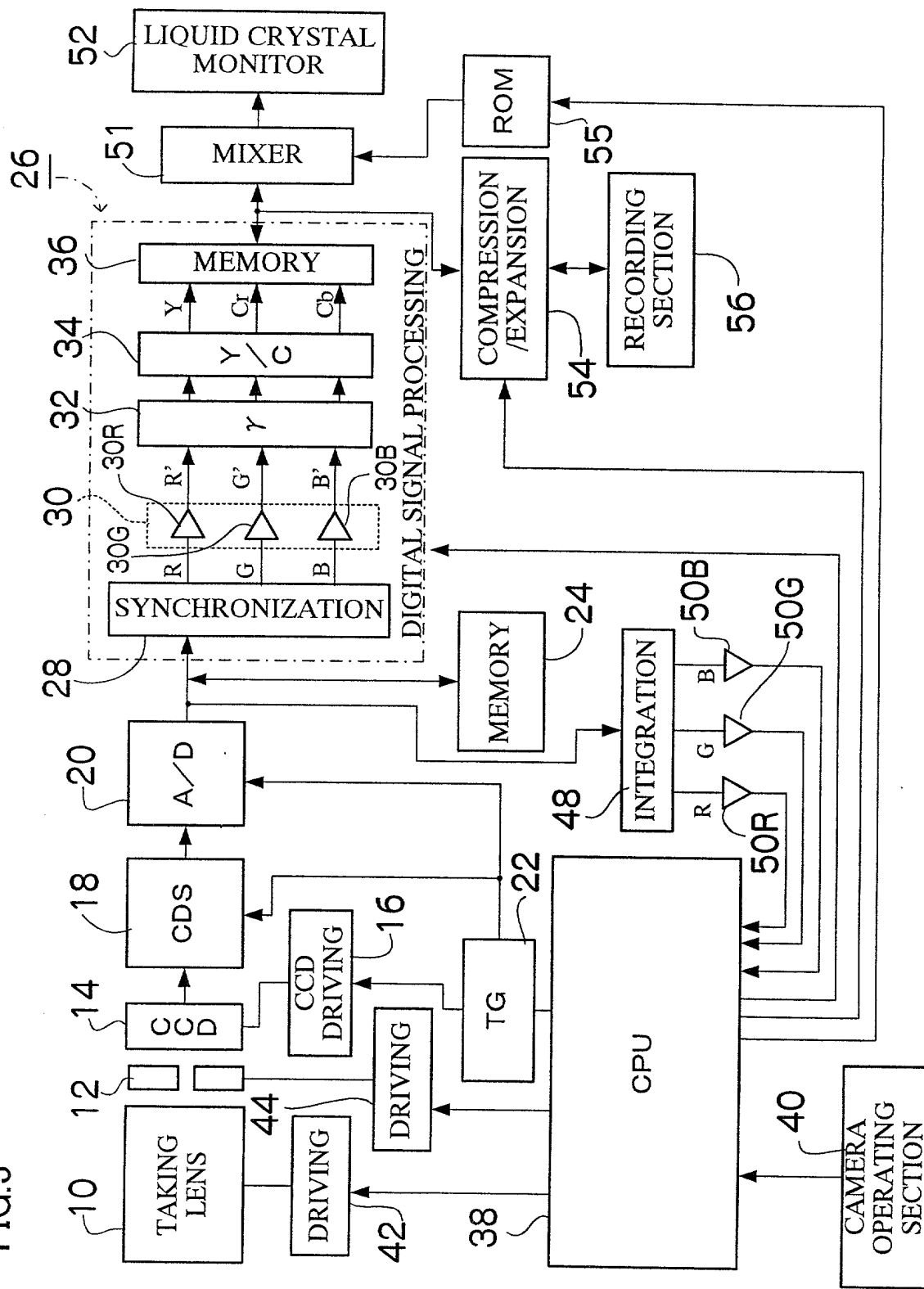


FIG.4

MOTION JPEG FILE STRUCTURE AND  
MANNER OF ADDING NEW DATA

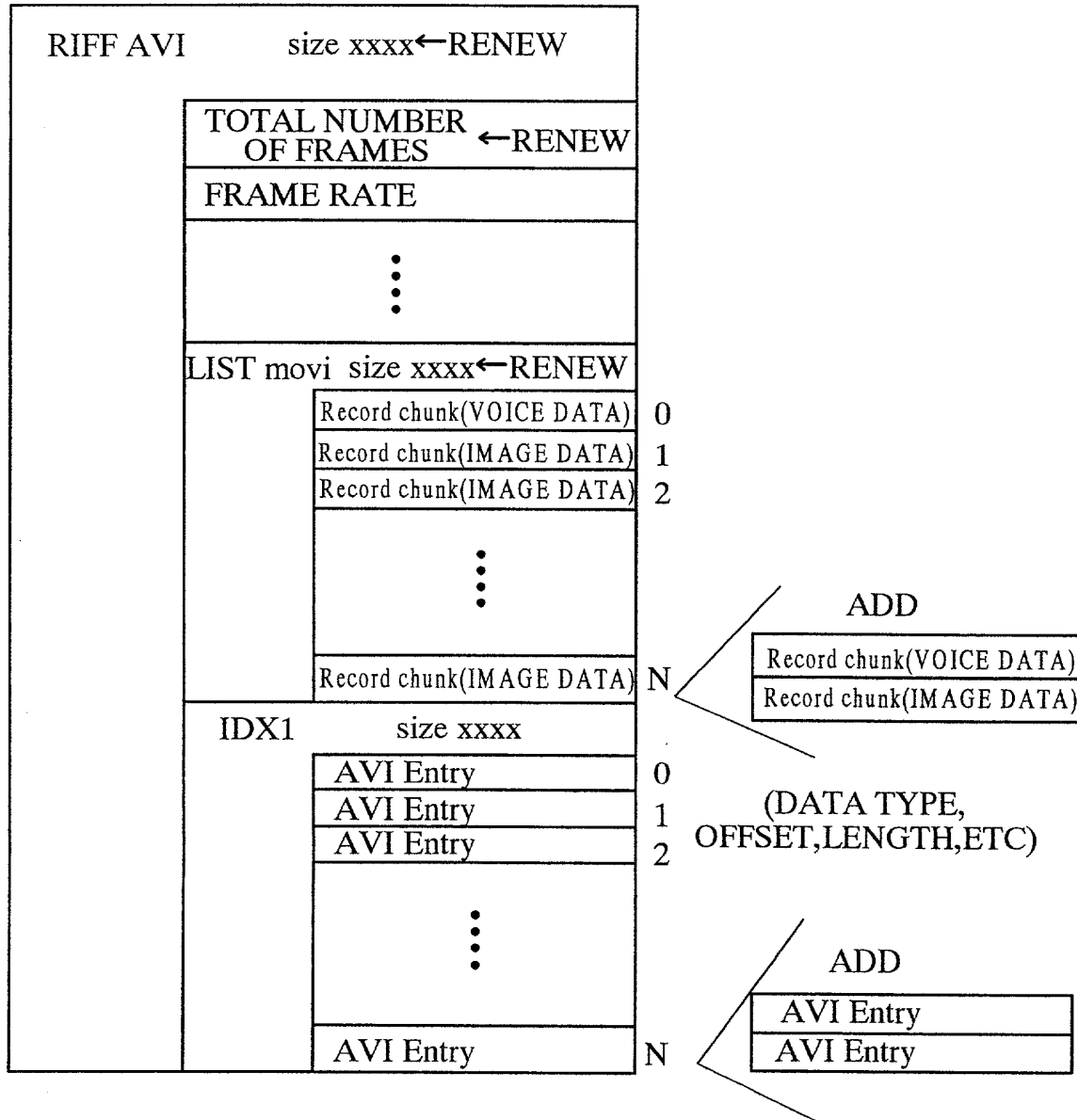


FIG.5

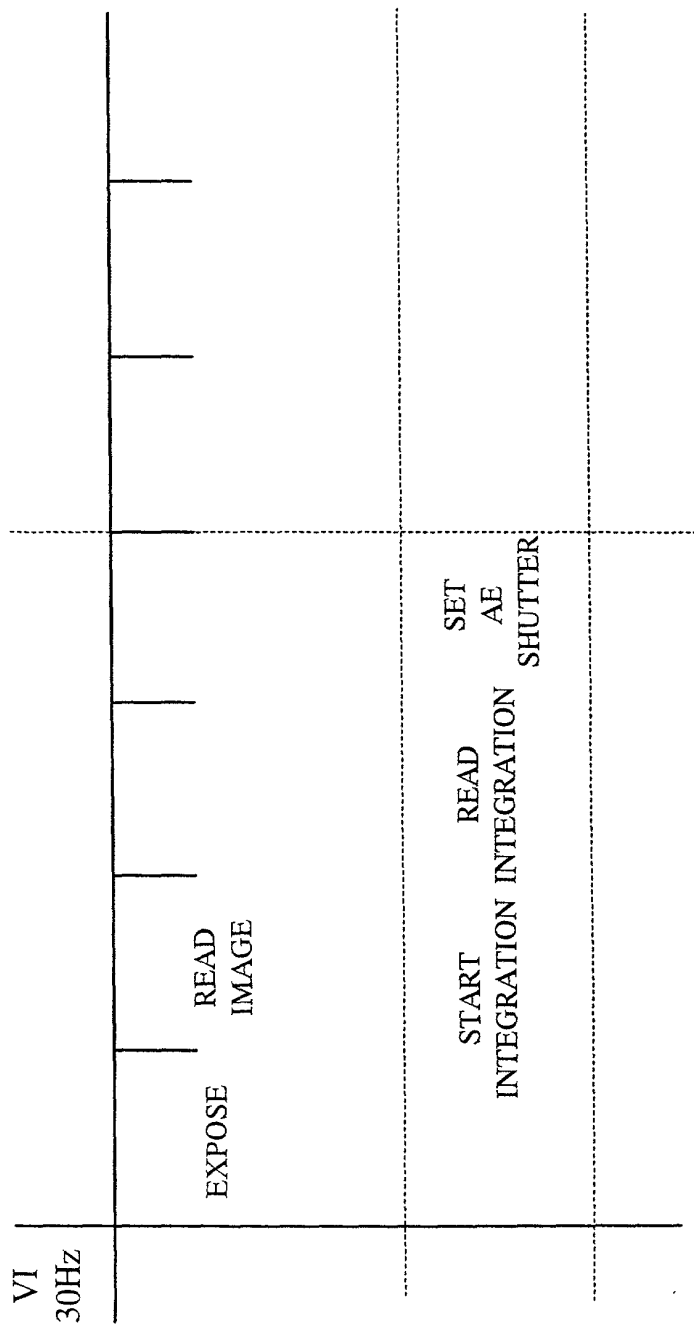


FIG.6

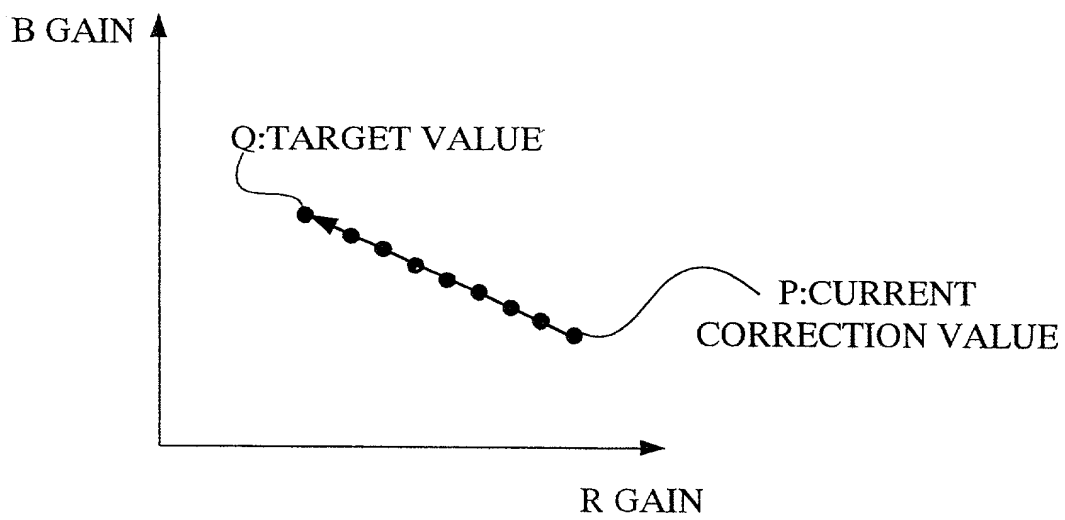


FIG.7

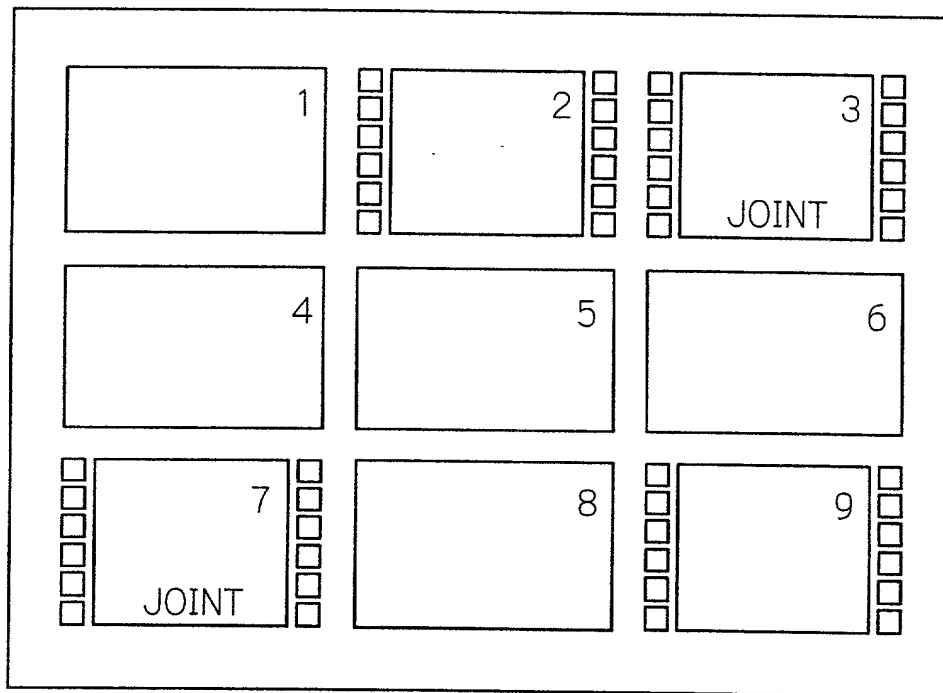
QUALITY	▶	<input type="text" value="NORMAL"/>	/	FINE
PIXEL	▶	<input type="text" value="640x480"/>	/	320x240
FRAME RATE	▶	60 / <input type="text" value="30"/>	/	15
JOINT IMAGE	▶	NEW 2 <input type="text" value="3"/>	7 9	

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FIG.8

QUALITY	▶	NORMAL / <input type="text" value="FINE"/>
PIXEL	▶	<input type="text" value="640x480"/> / 320x240
FRAME RATE	▶	60 / <input type="text" value="30"/> / 15
JOINT IMAGE	▶	<input type="text" value="NEW"/> 2 3 7 9

FIG.9



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